



Università
Ca' Foscari
Venezia

Dipartimento di Studi Umanistici

Università Ca' Foscari Venezia
Dipartimento di Studi Umanistici
Palazzo Malcanton Marcorà
Dorsoduro 3484/D, 30123 Venezia
P.IVA 00816350276 - CF 80007720271
www.unive.it/dsu

Decreto del Direttore di Dipartimento 2024

Oggetto: approvazione ed emanazione bando per la selezione di n. 25 partecipanti Summer School in Digital and Public Humanities organizzata dal Venice Centre for Digital and Public Humanities (VeDPH) - EDIZIONE 2024

IL DIRETTORE

VISTO lo Statuto di Ateneo;
VISTO il Regolamento di Ateneo per l'Amministrazione, la Finanza e la Contabilità;
VISTO il Regolamento di Ateneo per Master Universitari e attività di Lifelong Learning;
VISTO il Venice Centre for Digital and Public Humanities (VeDPH)
VISTA la delibera n. 10 del Consiglio di Dipartimento del 21 febbraio 2024 che approva l'organizzazione della Summer School in Digital and Public Humanities per un numero di posti disponibili pari a 25 partecipanti

DECRETA

Art.1 di approvare ed emanare il Bando allegato per la selezione di n. 25 partecipanti Summer School in Digital and Public Humanities per l'edizione 2024.

Venezia

IL DIRETTORE DEL DIPARTIMENTO DI STUDI UMANISTICI
prof. Daniele Baglioni

Responsabile del procedimento:
Il vice -segretario di Dipartimento
Alessio Parpagiola

Allegato: Call for application - Venice Summer School in Digital and Public Humanities – VeSSDPH24



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Allegato: Call for application - Venice Summer School in Digital and Public Humanities – VeSSDPH24

Venice Summer School in Digital and Public Humanities VeSSDPH 2024 -

8-12 July 2024, Ca' Foscari University of Venice

Purpose of the School

The Venice Summer School in Digital and Public Humanities provides advanced and in-depth training in theories, technologies and methods applied to historical monuments, artefacts and texts. Focussing on cultural, archaeological, historical, literary, and artistic materials from Venetian sites and cultural heritage institutions, participants will engage in debates about digital cultural heritage and public humanities while enhancing their competences and skills in digitising materials and sources and in modelling, analysing and visualising multimedia humanities data.

Contents and schedule

The Summer School takes place at historical sites and cultural venues across the city of Venice and its surroundings. Each day is dedicated to a specific academic field: archaeology, history, art history and textual scholarship. Teaching formats include lectures, hands-on workshops, guided tours and experimental performances. Units are planned and delivered by local experts and invited specialists. All classes will be taught in English. The programme includes “Meet the Expert” sessions for discussing the participants’ individual research projects with domain experts.

DAY ONE - Gazing Upon Venice: an Eye-Tracking Experiment

- Area 1 - Digital and Public Archaeology
- Opening Keynote: Maurizio Forte (Duke University)
- Gazing Upon Venice: an Eye-Tracking Experiment
- Data acquisition with eye-tracking in Venice, data processing and analysis

DAY TWO - The Shape of Knowledge: Editing Paul Klee's Sketchbooks

- Area 2 - Digital and Public Textual Scholarship
- Capturing the Text: Imaging Technologies and Artificial Intelligence
- Text Encoding and Prompt Engineering
- Linking the Data: Artists, Artworks and the Semantic Web
- Publishing the Edition: Tools and Technologies for Text Visualisation
- Aperitivo Talk: Peter Robinson (University of Saskatchewan)

DAY THREE - Walking in the Past. Exploring History through Screens and Mobile Phones

- Area 3 - Digital and Public History
- Guided tour of M9-Museum of the 20th century, Mestre
- Hidden Venice app activity
- Keynote: Fabrizio Nevola (University of Exeter)

DAY FOUR - Museum with a view. A Framework to Enrich and Describe Images



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- Area 4 - Digital and Public Art History
- Introduction & case studies at the Guggenheim Museum
- Image acquisition, description and reuse in museum space: frameworks and standards

DAY FIVE - *At the Arsenale*

- Digitising the Piraeus Lion
- Tour of the 60th Biennale, International Art Exhibition "Foreigners everywhere"
- Experiential workshop "Media Artivism: Towards Postdigital Rebellion"
- Closing Keynote: Carolina Fernandez Castillo (University Carlos III of Madrid)

Eligibility and admission criteria

The Summer School warmly welcomes PhD students, postdocs and practitioners from the private, public, and non-governmental sectors. Applicants must hold at least a Master's degree or equivalent at the time of application. Precedence will be given to those candidates whose cover letter will show that their research projects or profession will benefit from the Digital and Public Humanities methods that they will learn during the summer school. A fair balance among genders and among disciplinary backgrounds will be preserved.

Availability of positions

The School will host max. 25 participants.

Participation Costs

- NO fees
- costs for site entries (incl. M9, Guggenheim, 3-days entrance Biennale): ca. 40 EUR
- optional booking of a single room at Camplus (up to 6 nights): 85 EUR (per person / per night, light breakfast incl.)

How to apply

Your application must contain

- A **curriculum vitae** (max. 2 pages);
- a **cover letter** (max. 2 pages) stating your motivations for joining the School and your expectations about it.

Your CV and cover letter should be sent in pdf format to vedph@unive.it (subject line "Application VeSSDPH 2024").

Important dates

Deadline for applications: 15 April 2024 (11:59 p.m. CEST)

Notification of acceptance: 3 May 2024

Summer School: 8-12 July 2024

Full programme and further information: <https://www.unive.it/pag/39288/>

Contact: vedph@unive.it